ISOM2030 Business Protections for Innovation
Course Syllabus and Outline (Fall 2021)

Class Details: Tuesday/Thursday, L1: 10:30 AM – 11:50 AM, LSK Rm 1005
Instructor: Prof. Ted CLARK, School of Business & Management, tclark@ust.hk, 2358-7634 (Office)
TA: Miss Olivia CHAN, School of Business & Management, imolivia@ust.hk, 2358-7653 (Office)
Course Website: http://canvas.ust.hk/

Objective and Learning Methodology

Intellectual property rights (IPR) has a great impact on innovation development and society. In Science, Engineering, and Business, we seek to create wealth through innovation in products, designs, manufacturing processes, and business systems or models. However, innovation leaders often FAIL to benefit from their discoveries and inventions when they are unable to adequately protect those innovations. This negative impact can have negative inertia on new innovations and the future development of entrepreneurship. In this course, we explore approaches that companies (and individual inventors also) can use to effectively protect and capitalize on their innovative ideas for creating value for society. We also examine ways that firms can get around barriers to innovation protection in order to quickly copy or reverse engineer new product or process innovations. Finally, students will be more aware of IP rights and their impact on society, citizens, and business.

This course combines a business case discussion approach with readings on the basic aspects of business innovation protection to illustrate strategic and legal issues and challenges in business related to protection of business innovations. Using case studies from business and law with fundamental software innovation and technology introduction, we examine protections for engineering products, biotechnology, semiconductor protection laws, computer hardware, microcode, software licenses, encryption, trademark, copyright, music downloading and entertainment laws, personal privacy, business process patents, and reverse engineering issues.

This course will help students in applying legal and strategic approaches to protecting and encouraging business innovation, as well as in understanding and communicating key social and ethical issues related to innovation protection. Professor Clark has degrees in Engineering (BS), Law (JD), Business (Harvard MBA) and IS Management (Harvard DBA), and has taught multiple MBA and MSc ISM courses in the past. Professor Clark also has extensive consulting experience with McKinsey & Company, involving sourcing, strategy, and operations.

Grading Policy

The course grade consists of 4 components. The weight of each is shown below:

Assessment	Percentage	Details
Attendance	10%	Attend Tuesday class discussion; 1 pt per lecture (12 lectures, 10 pt max.)
Participation	20%	Actively participate in class discussions
Quizzes	30%	13 quizzes; drop 3 lowest scores, 3% per quiz
Final Exam	40%	Multiple Choice, True/False, Short Answer and Essay(s)

Participation in discussions or asking questions is strongly encouraged.

Studying the assigned course reading materials will be an important part of the overall learning experience.

Books Used (Assigned reading excerpts posted online in CANVAS)

[Nutshell] Miller, A., & Davis, M. (2012). *Intellectual property: Patents, trademarks, and copyright in a nutshell* (5th ed.). St. Paul, MN: Thomson/West.

[Intellectual Property] Dreyfuss, R., & Kwall, R. (1996). *Intellectual property: Trademark, copyright, and patent law: Cases and materials*. Westbury, N.Y.: Foundation Press.

[Software] Lemley, M. (2000). *Software and Internet law*. Gaithersburg, Md.: Aspen Law & Business.

Course Schedule

WK	F2F Class	Lecture Videos / Optional F2F Class		Reading Assigned	Submissions Deadline	
1/2	[Sep 2] Introduction	[Sep 7]	Copyright 1	No readings assigned before the first class	[Sep 9]	Quiz 1
2	/	[Sep 9]	Copyright 2	Nutshell pp. 303-313 (11 pages)	[Sep 12]	Quiz 2
3	[Sep 14] Introduction to Copyright & Copyright Limitations	[Sep 16]	Copyright 3	Nutshell pp. 375-397 (23 pages)	[Sep 19]	Quiz 3
4	[Sep 21] Derivative Work & Parody	[Sep 23]	Copyright 4	Software pp. 97-112 (15 pages)	[Sep 26]	Quiz 4
5	[Sep 28] Protecting Software Innovations	[Sep 30]	Patent 1	Software pp. 149-153, 214-218 (10 pages) Software pp. 891-901 (11 pages)	[Oct 3]	Quiz 5
6	[Oct 5] Introduction to Patents	[Oct 7]	Patent 2	Nutshell pp. 10-20 (11 pages) Nutshell pp. 21-29 (9 pages)	[Oct 10]	Quiz 6
7	[Oct 12] Process of Getting a Patent	[Oct 14] Patent 3 *Chung Yeung Festival*		Nutshell pp. 105-119 (15 pages)	[Oct 17]	Quiz 7
8	[Oct 19] Utility Patent Requirements	[Oct 21]	Patent 4	Nutshell pp. 121-135 (15 pages)	[Oct 24]	Quiz 8
9	[Oct 26] Advanced Patent Topics	[Oct 28]	Trademark 1	Nutshell pp. 39-50 (12 pages) Nutshell pp. 71-82 (12 pages)	[Oct 31]	Quiz 9
10	[Nov 2] Introduction to Trademark	[Nov 4]	Trademark 2	Intellectual Property pp. 6-23 (18 pages)	[Nov 7]	Quiz 10
11	[Nov 9] Trademark Global Issues & Challenges	[Nov 11]	Trademark 3	Intellectual Property pp. 118-134 (17 pages)	[Nov 14]	Quiz 11
12	[Nov 16] Trademark Infringement Cases	[Nov 18]	Strategy 1,2	Nutshell pp. 452-460 (9 pages)	[Nov 21]	Quiz 12
13	[Nov 23] Resource-based Strategy & Move Fast or Get Passed	[Nov 25]	Strategy 3,4	Software pp. 49-68 (19 pages)	[Nov 28]	Quiz 13
13	[Nov 30] E-commerce & Changing the Rules	/		/	Final Exam (Dec)	