## ISOM 2020 – Coding for Business

# Fall Semester, 2022 (Sept. 1st ~ Oct. 22th)

## Lecture

Section	Instructor	Day	Time	Venue	
L1	Prof. Theodore H. K. CLARK	Monday	14:00 - 15:50	Lecture Theater K	
L2	Prof. Theodore H. K. CLARK	Thursday	15:00 - 16:50	Lecture Theater K	
L3	Prof. Theodore H. K. CLARK	Thursday	09:00 - 10:50	Lecture Theater G	
L4	Prof. Theodore H. K. CLARK	Tuesday	15:00 - 16:50	Lecture Theater K	
L5	Prof. Theodore H. K. CLARK	Monday	16:00 - 17:50	Lecture Theater K	
L6	Prof. Theodore H. K. CLARK	Thursday	13:00 - 14:50	Lecture Theater K	
L7	Prof. Jia JIA	Tuesday	09:00 - 10:50	Lecture Theater G	
L8	Prof. Jia JIA	Thursday	11:00 - 12:50	Lecture Theater H	

### Lab

Section	Day	Time	Venue
LA1	Tuesday	13:00 - 14:50	G005, LSK Bldg
LA2	Monday	11:30 - 13:20	G021, LSK Bldg
LA3	Friday	14:30 - 16:20	G021, LSK Bldg
LA4	Wednesday	13:30 - 15:20	G005, LSK Bldg
LA5	Wednesday	09:00 - 10:50	G021, LSK Bldg
LA6	Wednesday	11:00 - 12:50	G021, LSK Bldg
LA7	Friday	12:30 - 14:20	G005, LSK Bldg
LA8	Friday	09:00 - 10:50	G005, LSK Bldg

Instructor:	Prof. Theodore H. K. CLARK (tclark@ust.hk)
Tel:	2358-7634
Office:	LSK 4082
Office Hours:	By appointment
Instructor:	Prof. Jia JIA (justinjia@ust.hk)
Tel:	2358-6085
Office:	LSK 5045
Office Hours:	By appointment
Teaching Assistant:	Ray Pang (Mr.) / Aaron Lee (Mr.) (isom2020@ust.hk)
Tel:	2358-7653 /2358-7644
Office:	LSK 4065 / LSK 4049C
Office Hours:	By appointment
Course Website:	https://canvas.ust.hk

#### **COURSE DESCRIPTION**

With the proliferation of business data and the need to analyze data for business insights, it becomes increasingly important for business students to have a basic understanding of coding that can help them to accomplish business goals. This course intends to introduce students to basic programming concepts and skills for business data coding and business problem-solving. Using Python as an illustrative programming language, this course provides students with a basic understanding of programming concepts and syntaxes, including data types, associated methods and functions, and control flow statements. Through the process of learning a programming language, students will also develop logical and critical thinking skills and be able to tackle simple business problems with coding.

#### LEARNING OUTCOMES

By the end of this course, students will be able to:

- (1) Acquire general programming knowledge with Python
- (2) Model business data with Python data types
- (3) Process business data with Python supported operations and methods
- (4) Illustrate business problem solving with coding skills
- (5) Improve logical and critical thinking ability with coding skills

#### **TEACHING APPROACH**

In general, the teaching approach of this course is based on the notion of sustained, deep learning by applying knowledge through programming, hands-on practices, lab activities and individual project.

Teaching & Learning	Roles in the Course	Learning
Activities		Outcomes
		addressed
Lecture	Explain key concepts to students using an active	1, 2, 3, 4, 5
	learning approach. In-class exercises will be	
	provided to facilitate learning.	
Laboratory	Apply concepts presented in lectures to hands-on	1, 2, 3, 4, 5
	programming exercises.	
Weekly Quiz	Evaluate the knowledge	4,5
Individual Assignment	Require students to practice programming skills, as	1, 2, 3, 4, 5
& Project	well as apply such skills and knowledge to solving	
	business analytics problems.	

#### EVALUATION

Components	Percentage of the grade	
A. Weekly Quiz	20%	
B. Lab Activities	20%	
C. Final Exam	50%	
D. Individual Project	10% (plus up to 5% bonus)	
TOTAL:	100%	

There will be 4 Weekly Quizzes consisting of 15 questions each. The Weekly Quizzes will be launched on Canvas during Week 2, 3, 4 & 5. Students are required to submit their answer before the deadline. No late submission will be accepted for Weekly Quizzes.

For the Individual Project, students will acquire 10% of the grade by submitting a workable programming code with designated tasks completed. A bonus score up to 5% will be added on top for outstanding work.

#### \* Late Submission Policy on Lab Activities and Individual Project

Late submission within 24 hours after the corresponding due date and time will receive a 50% penalty, while late submission beyond 24 hours will NOT be accepted (i.e. zero points)! Any outstanding requests regarding the assignments and the individual project shall be made duly BEFORE the deadline, not after. All requests made after the deadline will be dismissed automatically. It is the responsibility of the students to ensure the submissions made on Canvas are accurate. In any case, if the instructor and/or TAs are unable to open the file, you will receive a score of zero.

#### SOFTWARE

- Anaconda / Jupyter notebook
- Google Colab (Optional)

#### ACADEMIC INTEGRITY

Academic integrity is a critical value of the university community. Integrity violations destroy the fabric of a learning community and the spirit of inquiry that is vital to the effectiveness of the University. Anyone caught cheating, plagiarizing, and any other form of academic dishonesty will have their course grade lowered by at least one letter grade. Please remember the current university rule: "If a student is discovered cheating, regardless of how minor it is, the course grade will appear on the student's record with an X, to show that the grade resulted from cheating. This X grade stays on the record until graduation. If the student cheats again and "earns" another X grade, the student will be dismissed from the University."

Plagiarism is copying anything (text or ideas) from another source without citing that source. If you use another person's idea you must cite it, even if you rewrite the idea in your own words. Extreme care must be taken to avoid the passing of other's work as one's own. You are required to provide appropriate citations when you use ideas and arguments or otherwise draw on others' work. If you use research from another source or the Web you MUST cite the source. This is required even if you use only the general idea and not the exact words.

WEEK	LECTURE		LAB DUE DATES	
1	[Sep 1, 5,	Python Basics	[Sep 7, 9, 13]	Lab 1
	0]			Open Lab/Help [Sept 2, 5, 6]
2	[Sep 8, 13]	Collective Variable (list)	[Sep 14, 16, 19, 20]	Lab 2
3	[Sep 15, 19, 20]	Conditional statement (ifelifelse)	[Sep 21, 23, 26, 27]	Lab 3
4	[Sep 22, 26, 27]	Loops(for)	[Sep 28, 30, Oct 3, Oct 5]	Lab 4
5	[Sep 29, Oct 3]	Loops(while)	[Oct 16]	Assignment Open Lab/Help [Oct 5, 7, 10, 11]
6	[Oct 6, 10, 11]	Combining if and for Review		Review Open Lab/Help [Oct 12, 14, 17, 18]
7				

## CLASS SCHEDULE (TENTATIVE)

Exam: Saturday October 22<sup>nd</sup>, 2:00pm~4:00pm (please mark the date & time!)

\* The above schedule is tentative and subject to change. Please always follow CANVAS announcements for latest schedule.